

# Lecture 12

Note Title

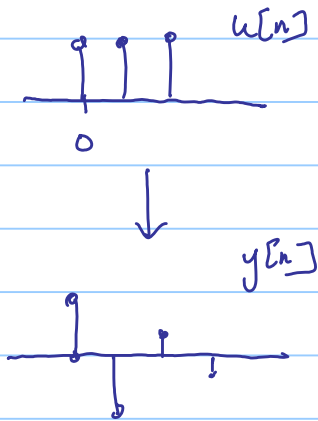
9/19/2007

- Outline
- properties of DT systems
  - convolution to compute LTI DT system
  - compute graphically
  - IIR, FIR  $\Rightarrow$  difference equation

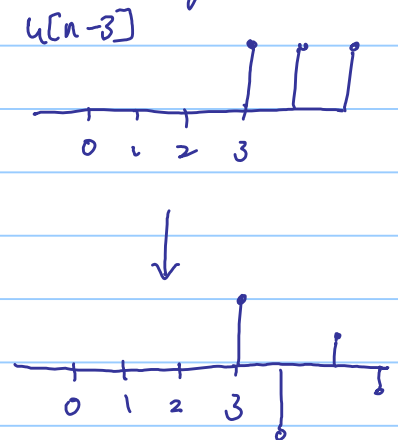
## DT systems properties

### - Time Invariance

"Does not care when you start"



Delay by  
3 time steps



If a system  $\left. \begin{array}{l} u[n], n \geq n_0 \\ x[n_0] = x_0 \end{array} \right\} \rightarrow y[n], n \geq n_0$

a system is time invariant if the following is true

$\left. \begin{array}{l} u[n-m], n \geq n_0+m \\ x[n_0+m] = x_0 \end{array} \right\} \rightarrow y[n-m], n \geq n_0+m$

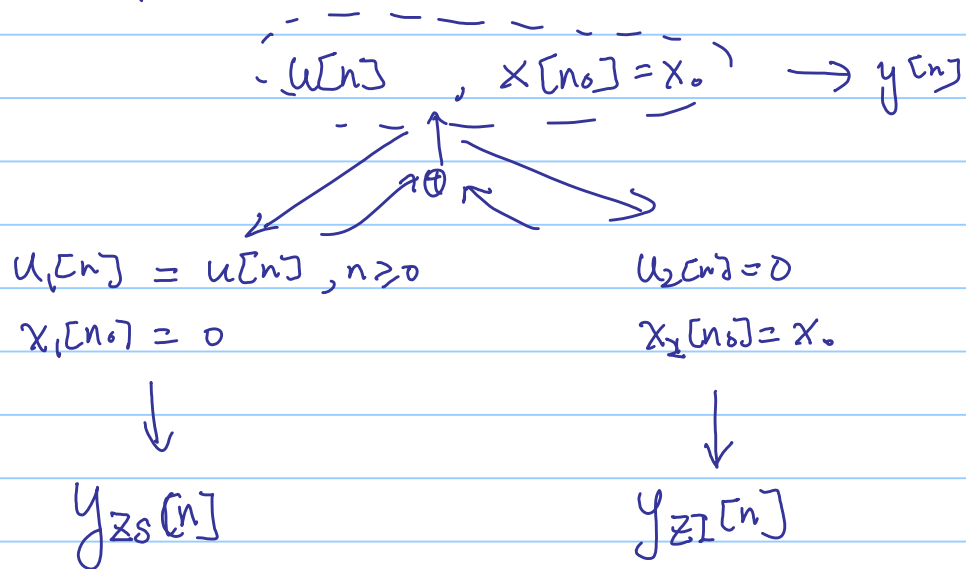
- Linearity : Additivity + Homogeneity

① Additivity if 
$$\left. \begin{array}{l} u_1[n] \quad n \geq n_0 \\ x_1[n_0] \end{array} \right\} \longrightarrow y_1[n], n \geq n_0$$

$$\left. \begin{array}{l} u_2[n] \quad n \geq n_0 \\ x_2[n_0] \end{array} \right\} \longrightarrow y_2[n], n \geq n_0$$

$$\Rightarrow \left. \begin{array}{l} u_1[n] + u_2[n], n \geq n_0 \\ x_1[n_0] + x_2[n_0] \end{array} \right\} \longrightarrow y_1[n] + y_2[n], n \geq n_0$$

If a system is additive, you can always break down the input and state



By additivity 
$$y[n] = y_{ZS}[n] + y_{ZI}[n]$$

② Homogeneity : if 
$$\left. \begin{array}{l} x[n_0] \\ u[n], n \geq n_0 \end{array} \right\} \longrightarrow y[n], n \geq n_0$$

$$\Rightarrow \text{for } \forall \alpha \quad \left. \begin{array}{l} \alpha x[n_0] \\ \alpha u[n], n \geq n_0 \end{array} \right\} \longrightarrow \alpha y[n], n \geq n_0$$

## Generality of linear system

① Even for non-linear system, if the input is restricted to a small range (small-signal approximation) the system is linear.

②  $y(t) = \mathcal{U}[u(t)]$  is non-linear, it might

be possible to do  $y(t) = \mathcal{L}[f(u(t))]$

Linear  $\nearrow$   $\mathcal{L}$   $\nwarrow$  non-linear but not time varying "static"

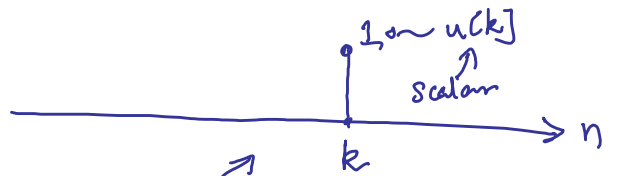
## Linear and Time Invariant (LTI) systems

\*\* The zero-state response  $y_{zs}[n]$  of a LTI system  
\*\* can be computed using convolution

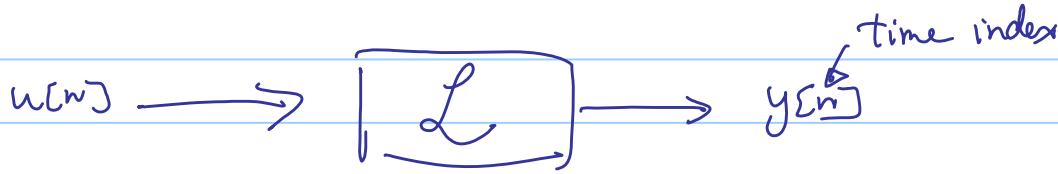
## Sifting Properties

$$u[n] = \sum_{k=-\infty}^{\infty} u[k] \delta[n-k]$$

$$y[n] = \mathcal{L}[u[n]] = \mathcal{L}\left[\sum_{k=-\infty}^{\infty} u[k] \delta[n-k]\right]$$



By additivity  $y[n] = \sum_{k=-\infty}^{\infty} \mathcal{L}[u[k] \delta[n-k]]$



$\therefore$  homogeneity  $= \sum_{k=-\infty}^{\infty} u[k] \mathcal{L}[\delta[n-k]] \quad (\Delta)$

if  $h[n] \triangleq \mathcal{L}[\delta[n]]$ ,  $\therefore$  time invariant  $\Rightarrow h[n-k] = \mathcal{L}[\delta[n-k]]$

Sub back to  $(\Delta)$   $y[n] = \sum_{k=-\infty}^{\infty} u[k] h[n-k]$  "convolution"  
 $h[n] =$  impulse response.  $= u[n] * h[n]$

Significance: instead of using our black box for all possible input, all we need is to use it once to get  $h[n]$

And then use the convolution to compute  $y[n]$  for any input  $u[n]$

### Properties of convolution

(1) Commutative i.e.  $u[n] * h[n] = h[n] * u[n]$

Why?  $y[n] = \sum_{k=-\infty}^{\infty} u[k] h[n-k] = u[n] * h[n]$

Let  $\bar{k} = n - k$

$$\begin{aligned} y[n] &= \sum_{\bar{k}=-\infty}^{\infty} u[n-\bar{k}] h[\bar{k}] \\ &= \sum_{\bar{k}=-\infty}^{\infty} u[n-\bar{k}] h[\bar{k}] \\ &= \sum_{k=-\infty}^{\infty} u[n-k] h[k] = \sum_{k=-\infty}^{\infty} h[k] u[n-k] \\ &= h[n] * u[n] \end{aligned}$$

(2) Causality :

$$y[n] = \sum_{k=-\infty}^{\infty} h[k] u[n-k]$$

=  $\dots + h[-2]u[n+2] + h[-1]u[n+1] + h[0]u[n] + h[1]u[n-1] + h[2]u[n-2] + \dots$

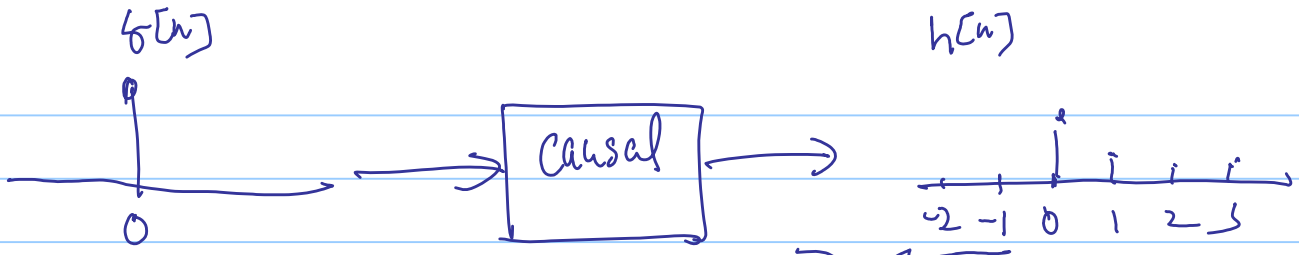
↑ future      ↑ future

present + past

For a causal system, we can't have this

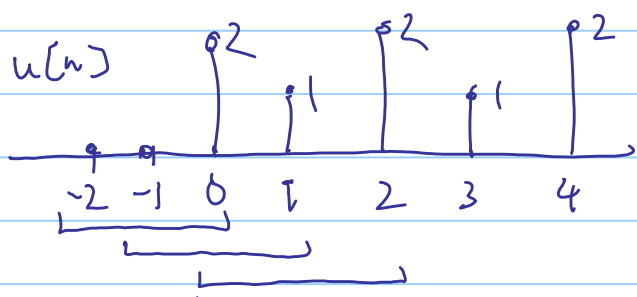
~~or is~~ In other words, a causal system must have

$$\{ h[n] \equiv 0 \quad n < 0 \}$$

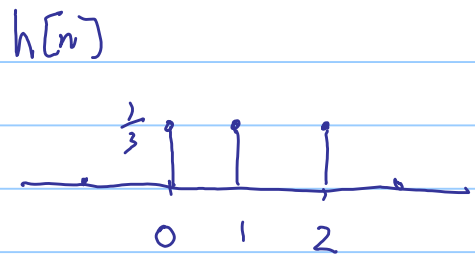
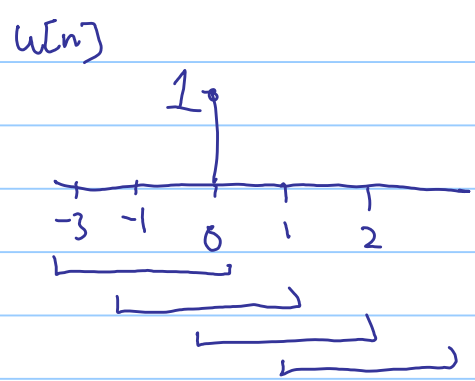
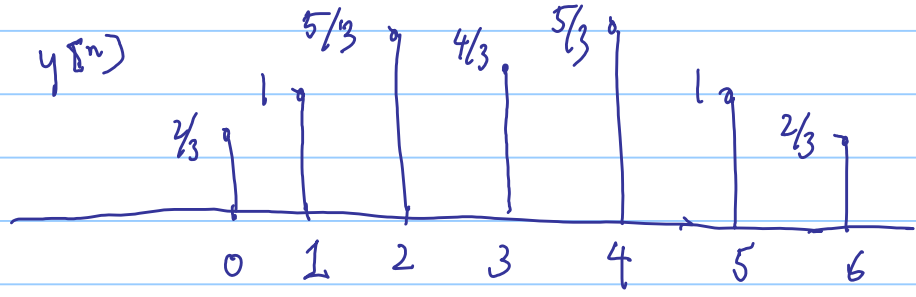


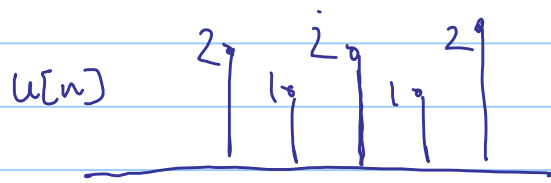
Must be identically zero, otherwise the system can anticipate the arrival of the delta function at time 0.

Example Moving average



Use 3-window input





$$y[n] = \sum_{k=-\infty}^{\infty} h[k] u[n-k]$$

- ① Fix an "n"  $\rightarrow y[n]$
- ② Draw  $h[k]$  and  $u[n-k]$  on the time axis in  $k$
- ③ Compute  $\sum_{k=-\infty}^{\infty} h[k] u[n-k]$